



# Appendix

## Device Specific Commands

## DEVICE SPECIFIC COMMANDS - Station Controller



### Get Station Controller Status

Command STATE

Example //STATE

Will return the state of the station controller

Return payload format

UPDATE,1,SC1,RY,DI,Vin,Vout,current,Fwd,Rev,Max,Sense,RefVoltage,AN1,AN2,temp

1 Device address 1

SC1 Device type SC1 (Station Controller 1)

RY Relay state 10101 (Relay 1...Relay 5)

DI Digital inputs 1 and 2

Vin DC power relay voltage input

Vout DC power relay voltage output

Current DC current flowing through the DC power relay

Fwd Forward RF power

Rev Reflected RF power

Max Max voltage from directional coupler

Sense Directional coupler sense voltage

RefV Reference voltage to be calibrated out of the RF power measurements

AN1,2 User analog voltage input 0-30VDC each

Temp Temperature in degrees F from the digital temperature probe

Example

UPDATE,1,SC1,11111,00,13.8,13.7,14,55,0,2.5,2.0,0.14,13.8,6.0,68

### Turn on / off Relays

Command RYx,y

Example //RY1,1

Will turn relays on or off where x is the relay number 1...5 and y is the state (1=on, 0=off)

Relay number (x)

Relay 1 – DC power control

Relay 2 – AC power control

Relay 3 – User relay 1

Relay 4 – User relay 2

Relay 5 – User relay 3

Relay state (y)

1 or "on" – Relay on

0 or "off" – Relay off

P – Pulse relay for 250 ms.

T – Toggle state



## DEVICE SPECIFIC COMMANDS - RadioRouter

### RX mixer channel control

Command MIX,<mask>

Example //MIX,10X00000

Will turn on port 1, and turn off ports 2,4,5,6,7,8

Regardless of the current state port 3 will be unchanged

Argument definition

<mask> is a string of 8 characters that turn each mixer channel 1...8 on or off.

1 = port on

0 = port off

X = do not change the current state of the channel

### Master receiver audio mixer volume

Command VOL, <value>

Example //VOL,100

Argument definition

<value> is a number between 0 and 255 which will set the master volume.

0 = off and 255 is maximum volume.

The default is typically 100 which is close to mid scale. Individual channel volume is set with the radio's volume control.

### Transmitter selection

Command TXn (TX1, TX2, TX3, TX4)

Example //TX1

Argument definition: none.

Sets the focus of the transmitter board to transmitter 1 or 2 when using one transmitter board or between 1, 2, 3, or 4 when using two transmitter boards.

### Speaker control

Command SPEAKER,<value>

Example //SPEAKER,ON

Definition Enable / disable speaker output.

<value> can be one of the following strings

ON or 1 = speaker enabled

OFF or 0 = speaker disabled



## DEVICE SPECIFIC COMMANDS - RadioRouter

### Operating Mode Selection

Command    MODE,<value>

Example     //MODE,1

            Sets operating mode of the RadioRouter.

Argument definition

<value> is one of the following options

1 = Mode 1. Control head or PC virtual control head control (default)

2 = Mode 2. OTRSP SO2R compatible mode.

### Notes on Mode Usage

#### Mode 1 – StationStack Control Head or Control Head Software

This is typically used with a PC virtual control head program or a hardware control head using the StationStack Control Protocol where the packets are either fully addressed (/A) type or direct (//) type. For example a direct command to turn on Rx port 1 would be //MIX,1XXXXXXX

#### Mode 2 – OTRSP Logging Computer Program

This is used when the RadioRouter is being controlled from a contesting program such as WinTest or WriteLog using the Open Two Radio Switching Protocol (OTRSP). This format does not use any packet framing characters, like /A01:.... The OTRSP commands are sent in “raw” form. A command payload of TX1 to select transmitter 1 is simply sent as “TX1” from the logging program.

### Setting the Mode Manually with the Reset and Mode buttons

The mode can also be set at boot time with the “Reset” and “Mode” buttons found on the CPU or Tx boards. When the RadioRouter powers up, it will flash the Status LED a few times indicating that power has been applied and it is going through its boot process. After about 5 seconds, the RadioRouter is booted and ready to be used. At this point the Status LED goes to a solid green indicating the normal “on condition”.

To set the mode manually with these buttons, hold the Mode button down, then press the Reset button briefly, still holding the Mode button. After the Status LED initially flashes, a few seconds later the Status LED will then blink once. If you want to boot in mode 1, you have two seconds to let go of the Mode button at that point. If you want to boot in mode 2, continue holding down the Mode button. After the Status LED blinks twice, let go of the mode button. In a few seconds, the Status LED will send either the number 1 (. - - -) or the number two (. . - -) in CW indicating which mode was selected. Timing is critical. If you bounce you finger on one of the buttons or hold it down too long, you may set the wrong mode. Repeat the process to set it to the mode you want. Every time the mode is set, it will be stored in flash memory and when the device is re-booted, it will come up in the mode that was last set.



## DEVICE SPECIFIC COMMANDS - RadioRouter

### Headphone output control

Command PHONES,<value>

Example //PHONES,ON

Definition Enable / disable headphone output.  
<value> can be one of the following strings  
ON or 1 = headphones enabled  
OFF or 0 = headphones disabled

### OTRSP Compatible Commands

This is an open standard protocol used to control hardware devices in an SO2R contest station. OTRSP is the Open Two Radio Switching Protocol. The RadioRouter supports the most common basic OTRSP commands that are used on popular logging programs including WinTest, W1MM and WriteLog.

#### Supported OTRSP commands

RX1	Listen to radio 1
RX1S	Listen to radio 1
RX2	Listen to radio 2
RX2S	Listen to radio 2
RX1R	Listen to both 1 & 2
RX2R	Listen to both 1 & 2
?RX	Returns the mode set
TX1	Set tx focus to radio 1
TX2	Set tx focus to radio 2
?TX	Returns radio with focus
?NAME	Sets the name of the device to TEXT (up to 32 chars)
?FW	Returns the firmware version

Command PHONES,<value>

Example //PHONES,ON

Definition Enable / disable headphone output.  
<value> can be one of the following strings  
ON or 1 = headphones enabled  
OFF or 0 = headphones disabled

## DEVICE SPECIFIC COMMANDS - Control Head



### Control Head Commands

These are commands that the master controlling device will respond to. The control head can be a physical control head or a virtual control head implemented in software on a PC. In either case, they should behave the same way.

Command     LCD,<row>,<column>,<string>

Example     //LCD,2,5,W1AW

Definition   The RadioRouter assumes an LCD of at least 2 rows and 20 columns. This command displays the text string W1AW <string> on row 2 starting at character position 5.

The LCD command also responds to a special command CLS in the format  
//LCD,CLS

The CLS argument will clear the LCD display screen

Command     LED,<led\_mask>

Example     //LED, 1100XXGGRRYY

Definition   This command will set the state of the control head LEDs. The RadioRouter assumes 12 LED are available.

The <led\_mask> is a 12 character string that represents the state of each LED from #1 to #12. Each character can be one of the following values.

Character	Meaning	What is displayed
1	On	Green
0 <zero>	Off	Off
G	On	Green
O <letter O>	Off	Off
R	Red	Not used
Y	Yellow	Not used
X	No change	What ever the previous state was

#### Examples

LED,111100001111           Turn on LEDs 1-4 and 9-12, turn off 5-8

LED,GGRRRRYYYYOOO       Set LED 1-3 Green, 4-6 Red, 7-9 Yellow, 10-12 off

LED,XXXXGXXXXXXX       Set LED 5 on, don't touch the others.

Note, trailing X's can be left off and the control head will assume they are X.

#### Example

LED,XX1           is the same as LED,XX1XXXXXXXXXX

## **GPIO-2 STATION CONTROLLER – SUPPORTED COMMANDS**



### **Relay control**

Command RY,<mask>

Example //RY,10X00000

Will turn on relay 1, and turn off relays 2,4,5,6,7,8

Regardless of the current state relay 3 will be unchanged

#### Argument definition

<mask> is a string of 8 characters that turn each relay 1...8 on or off.

1 = relay on

0 = relay off

X = do not change the current state of the relay

### **Individual relay**

Command RYn,<state>

Example //RY3,1

#### Argument definition

Where n is a value of 1..8 mapped to relays 1..8

<state> is one of the values 0, 1, T, P.

0 = relay off

1 = relay on

T = toggle state (flip on to off and off to on)

P = pulse. Assuming the relay is normally off, the relay is set off then pulsed on for 250 ms. then set to the off state.

### **Get the state of the GPIO board**

Command STATE

Example //STATE

Argument definition: none.

Returns the current state of the GPIO board in the format:

//STATE,11111111,0000,13.8,13.8,13.8,13.8

In this example...

11111111 represents the state of the relays #1 .. #8

0000 represents the state of the digital inputs #1 .. #4

13.8, 13.8, 13.8, 13.8 represents the values of the A to D inputs #1 .. #4

State will also send the following additional commands to the master control unit or program:

//LED,10101010      See //LED command for details

//LCD,1,1,TEXT      See //LCD command for details

//LCD,2,1,TEXT      See //LCD command for details

//TAGLINE,TEXT      See //TAGLINE command for details

## GPIO-2 STATION CONTROLLER – SUPPORTED COMMANDS



### LED command

This command is send from the GPIO board back to the master controlling device.

The master can be a PC program, iphone, or hardware control head.

This command updates the state of the LEDs on the master control panel or control head.

Command     LED,<mask>

Example       //LED,10GYRX00000

The mask maps to LED's #1 .. #12

<mask> is a string of 12 characters that turn each LED on and off

1 or G = Turn LED on with a green color

0 (zero) = Turn LED off

R = Turn LED on with a red color

Y = Turn LED on with a yellow color

X = do not change the current state of the LED

### LCD command

This command sends a text string to the master control program or control head to set characters to be displayed on the LCD screen.

Command     LCD,line,col,text

Example       //LCD,1,5,Hello

Argument definition

line is the line 1 or 2 where the text will appear

col is the column where the text will start typically between 1 and 16

text is the text string that will be written on "line" starting in column "col"

Trailing spaces are truncated.

Any text written past the end of the display are lost

### Tagline

Command     TAGLINE

Example       //TAGLINE,W1AW

Tagline places the text string on the control panel's tagline usually near the top of the display.

This is provided for users to annotate a title to the control panel to personalize the display.

Typically used for callsigns, names, or the purpose of the control head such as

"Antenna Controller"



## GPIO-2 STATION CONTROLLER – SUPPORTED COMMANDS



### Autoupdate

**Command**    **AUTOUPDATE,<value>**

**Example**     **//AUTOUPDATE,ON**

This command turns the autoupdate mode on and off. When on, the autoupdate will send the GPIO board state at a regular interval defined by the INTERVAL command.

The values are

1 or ON = turn on autoupdate

0 or OFF = turn off autoupdate

### Interval

This command determines the interval at which the GPIO board update is sent to the master controller.

**Command**    **INTERVAL,<value>**

**Example**     **//INTERVAL,30**

The interval is a number representing approximate number of seconds between updates.

### Invert digital inputs

**Command**    **INVERTN,value**

**Example**     **//INVERT2,ON**

This command will invert the state of a digital input so when it is represented to the master controller a high logic input (+5v) is represented as an off state (RED) as opposed to the normal condition where a logic 1 (+5v) is high and therefore GREEN.

### Other useful commands

**//PING**        Used to pin the GPIO board to make sure it is alive. Ping will return the device address as well.

**//ROLLCALL** Same as ping but with a delayed response based on the device address to allow multiple devices to respond on the network.

**//SETADDR,x** Set the devices network address to x

**//ECHO,x**      Return the exact string x

**//HELP**        Display the help screen

**//STATIS**      Human readable system status.